

Varna Free University “Chernorizets Hrabar”

Varna, Bulgaria

with the kind support of ZARIBA Ltd.

organises

Game Developers’ Summer Event

Unity Workshop 2014

June 27-29, 2014



Preliminary Program

June 27th, 2014			
When	What	Who	Where
9:30 – 10:15	Intro to Unity Presentation	Andy Touch	H2
10:30	Informatics in the Scientific Knowledge official opening of the ISK 2014, Unity Workshop and Master Classes	VFU, Guests,	H1
11:00 – 17:00	How to make 2D games in Unity? Full-day workshop	Andy Touch	H2
17:00 – 23:59	Games QA session (Play Games, Cybersports, Improve my game...)	All participants	H3

June 28th, 2014			
When	What	Who	Where
8:15 – 9:00	Self-organized presentations of last night experience in 2D games development	All participants	H3
9:00 – 12:00	New Features in Unity <ul style="list-style-type: none"> - 2D Tools and Animation - Brand New GUI System - Unity 5.0 Lighting and Shader features 	Andy Touch	H2
12:00 – 13:00	Lunch Time	-	
13:00 – 14:00	Intro to the Game Jam, Hackathons and Startups	Andy Touch VFU	H2
14:00 – 16:00	Varna Free University: Smart Hub in Entrepreneurship ECOsystem Round Table / Panel Discussion	VFU guests	H1
16:15 – 16:30	Announce the theme of the Game Jam	GJJ (Game Jam Jury)	H3
16:30 – 18:00	Forming teams, discuss ideas, gather resources	All participants	H3
18:00 – 23:59	Developing Games	Game Jam participants	H3

June 29th, 2014			
When	What	Who	Where
00:00 – 16:00	Developing Games	Game Jam participants	H3
9:00 – 12:00	Computer Games, Gamification and Education presentations, sharing experience, demonstrations, representing articles	Participants ISK 2014	H1
13:00	Game Jam's Games Presentations 12 hours working experience – let's see the results	GJJ Game Jam participants	H1
17:00	Awards	GJJ	H1

24-04-2014